1. **Explore and Explain various methods in console function?**
   1. log() 🡪 Mainly used to log(print) the output to the console
   2. error() 🡪 Used to log error message to the console.
   3. warn() 🡪 Used to log warning message to the console.
   4. clear() 🡪 Used to clear the console.
   5. time() and timeEnd() 🡪 console.time() by providing a string argument, then the code that you want to test, then call console.timeEnd() with the same string argument.
   6. table() 🡪 This method allows us to generate a table inside a console.
   7. count() 🡪 This method is used to count the number that the function hit by this counting method.
   8. group() and groupEnd() 🡪group() and groupEnd() methods of the console object allows us to group contents in a separate block, which will be indented. Just like the time() and the timeEnd() they also accepts label, again of same value.
   9. custom console logs 🡪User can add Styling to the console logs in order to make logs Custom .
2. **Difference between let and var and const?**

**var** declarations are globally scoped or function scoped while **let** and **const** are block scoped.

1. **Data Types in Javascript?**

There are six basic data types in JavaScript which can be divided into three main categories: primitive (or primary), composite (or reference), and special data types. String, Number, and Boolean are primitive data types. Object, Array, and Function (which are all types of objects) are composite data types.